#### **Communication under IPA-CBC**

### Storytelling

Nebojsa Nikolic/ Interact office Valencia / 07.03.2023





### Talent Myth

Common misconception is that you need special talent for things like storytelling.

You need a methodology and practice

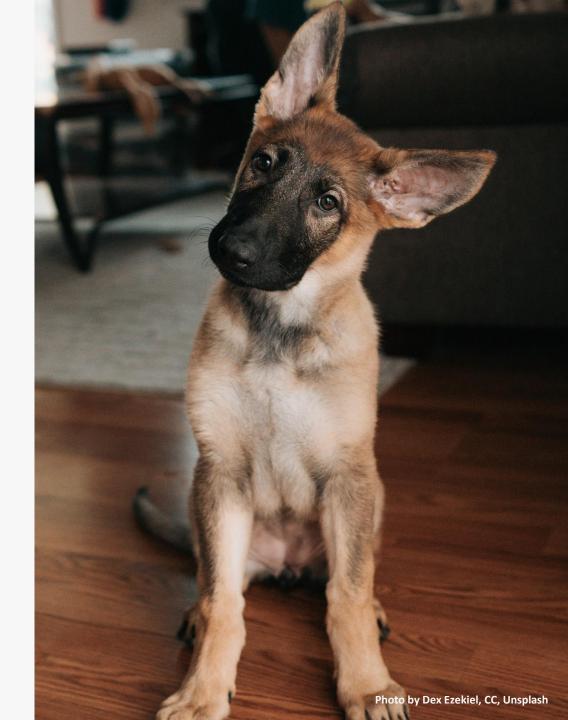
https://www.youtube.com/watch?v=flkjMuaKYQU



### **Everyday storytelling**

#### **Survey**

Did you ever struggle to understand a presentation or an idea from one of your colleagues?



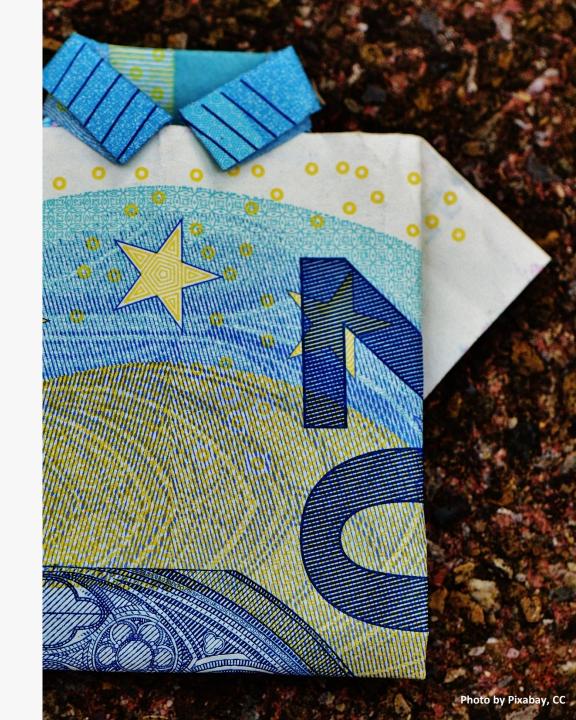
### We assume the others understand, but often they don't



# **Communication budget**

#### **Survey**

What is your promotion/media production/advertising budget this year?



# **Communication budget**

#### **Competition**

Global social media advertising spending market to reach \$323.9 Billion per year by 2027



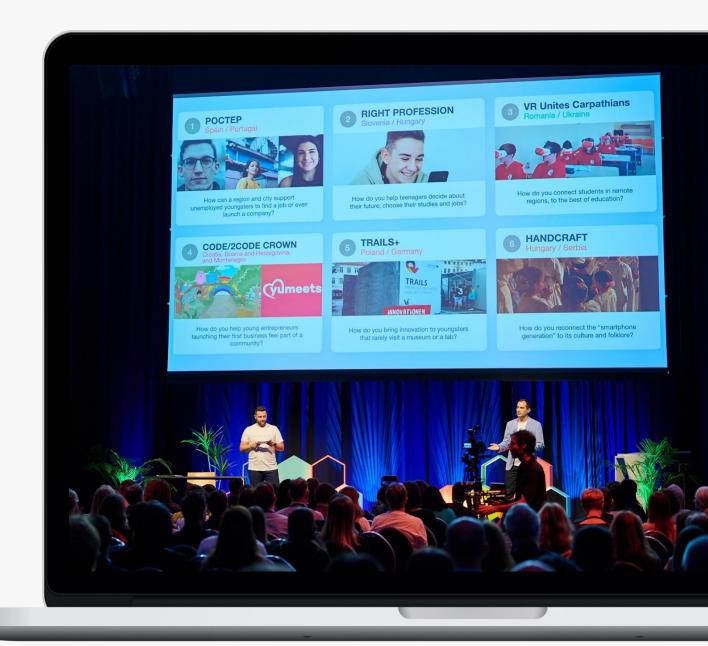
#### We are broke and we speak weird



## But we can do better

#### **Interreg Slam 2022**

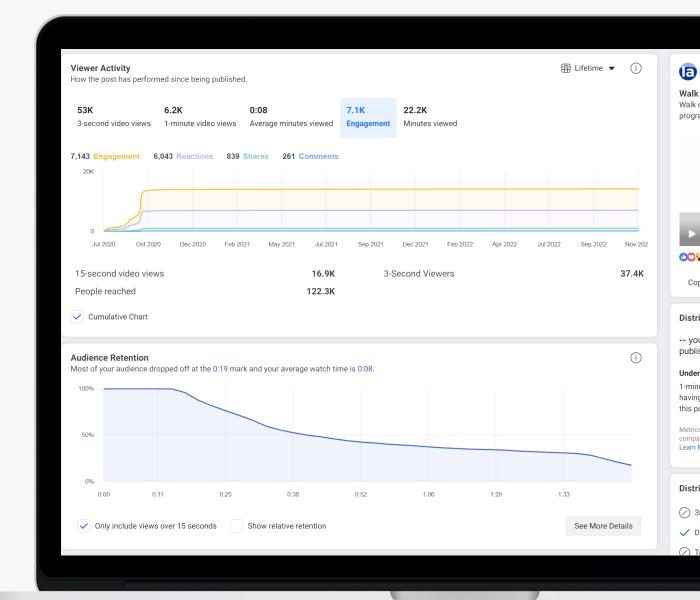
We reached over **1.5 million people** in 2022, by using storytelling and spending only **EUR 422** on social media.



## Example: Walk of Peace

### Organic reach of over 120.000 people

Walk of Peace is a project from Italy-Slovenia programme and a finalist in the 2020 Interreg Slam.

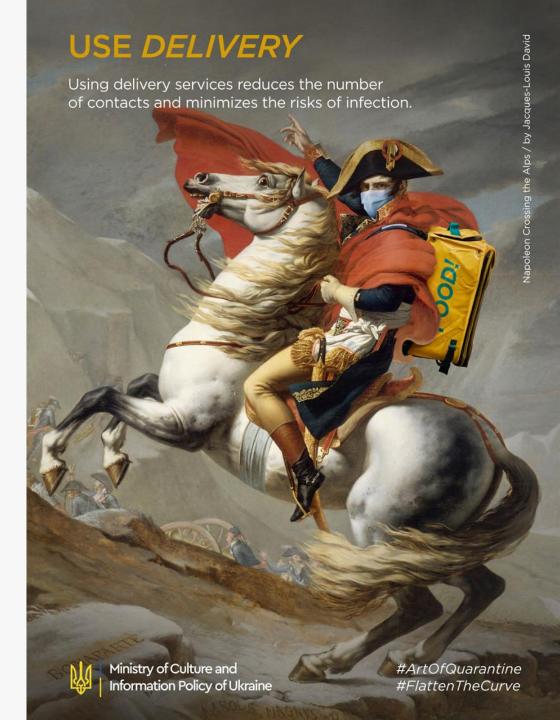


# Storytelling works

### Because it appeals to the three types of learners

- Visual: with illustrations and mental pictures
- Auditory: from words, lectures, discussions
- Kinesthetic: by doing, experiencing, feeling

https://www.harvardbusiness.org/what-makes-storytelling-so-effective-for-learning/



# Storytelling works

Because it's easy to remember and we want our stories to be retold

https://www.youtube.com/watch?v=WIOwFTr-6hA



# Storytelling is not just fairytales

A common misconception is that storytelling must include phrases and style of classical fiction

"Once upon a time, a brave communication officer decided to promote a Call for proposals under Interreg IPA CBC ..."



### The three kinds of stories

#### 1. Fiction in movies, books and games

**Dramatic triangle** (Karpman theory): villain, victim and hero

#### 2. Brand association, advertisement

Psychological connection between an **emotion** and a **brand** 

#### 3. Stories of knowledge

For **teaching** and **informing** 





# Stories of knowledge potential audience

People who watch documentaries at least once per year ca. 100m in EU

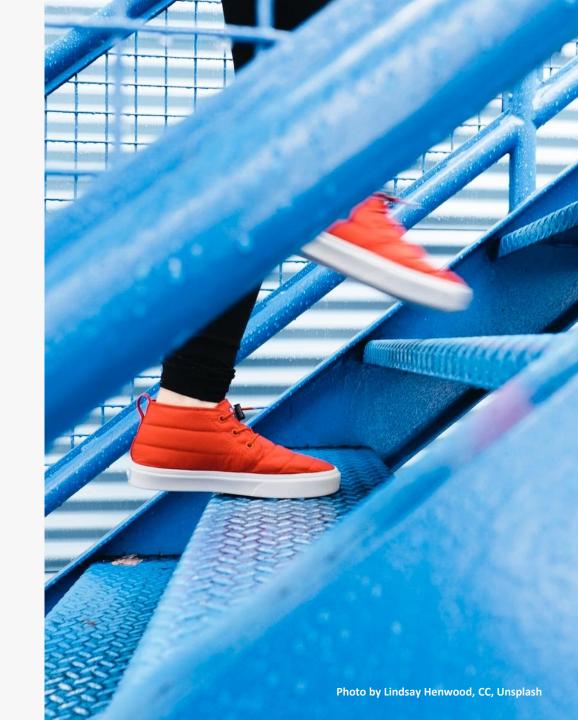
People who are less likely to be interested in our stories

1 People who know what IPA is: the more slang, the thinner the slice



## Storytelling is structure

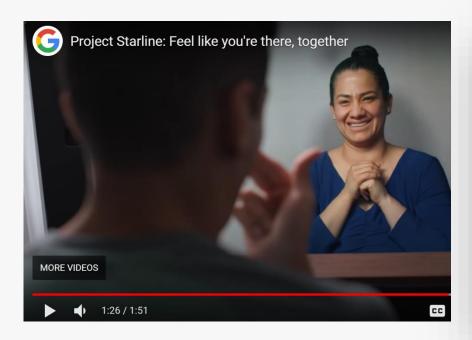
- 1 CONTEXT
- 2 SPECIFIC PROBLEM
- 3 IDEA
- 4 SOLUTION
- 5 HOW IT WORKS 1
- 6 HOW IT WORKS 2
- HOW IT WORKS 3
- PROOF OF SUCCESS
- 9 VISION
- 10 BRAND



#### Example – Project Starline

Watch the video and see if you can identify the storytelling structure

https://blog.google/technology/research/project-starline/

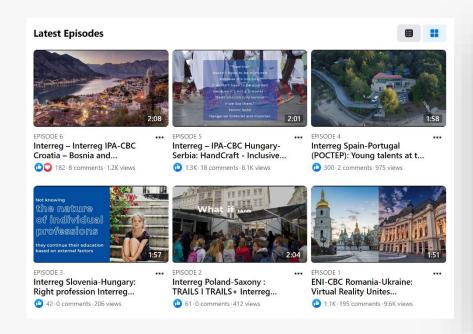




#### Example – Interreg Slam 2022

Finalist video stories on the Interact Facebook page

https://www.facebook.com/InteractEU





# **Common Mistakes**

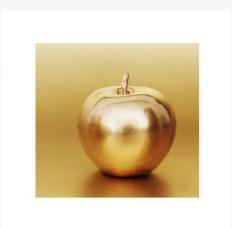
Bureaucratic language



Too much information



**Solution oversell** or mismatch



### **Cooperation works**

All materials will be available on:

**Interact website** 

https://connections.interact-eu.net/surveys/secure/org/app/c40d8ac9-2287-4305-813a-2c985a322d3b/launch/index.html?form=F\_Form1